

Advanced EDA Patterns at The LEGO Group



#### **Sarah Hamilton**











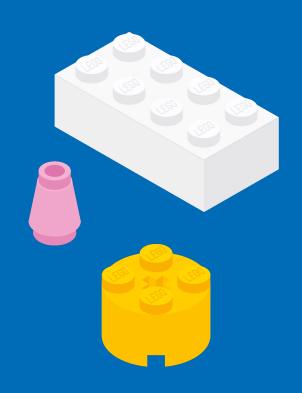




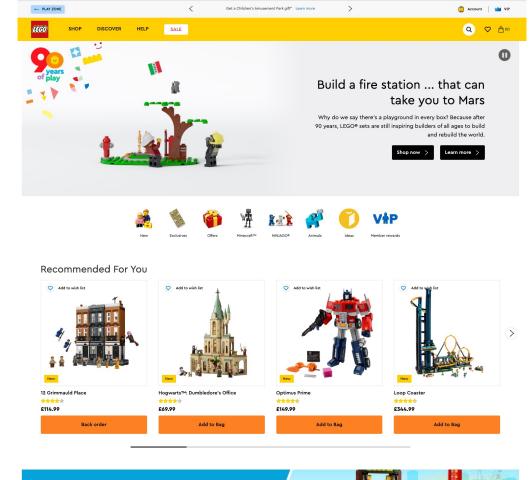


## Topics

- ☐ Squad Setups
- ☐ Event Driven Use Cases
  - □ Streaming
  - ☐ Event Buses
  - □ Orchestration
- ☐ Benefits of Event Driven Architectures











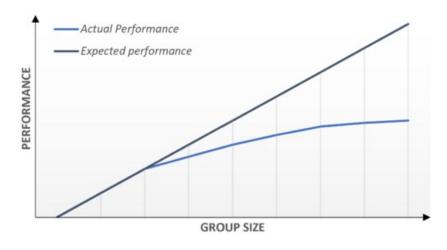


"We try to create teams that are no larger than can be fed by two pizzas," said Bezos.

"We call that the two-pizza team rule."



The Ringelmann effect is the tendency for individual members of a group to become increasingly less productive as the size of their group increases.



Lærke Viuff Petersen (2022)

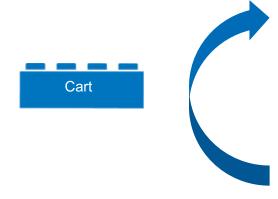
## How to Decouple Squads











#### **Decoupled Squads**

#### **EVENTS**

**Decoupled Code** 



Marketing

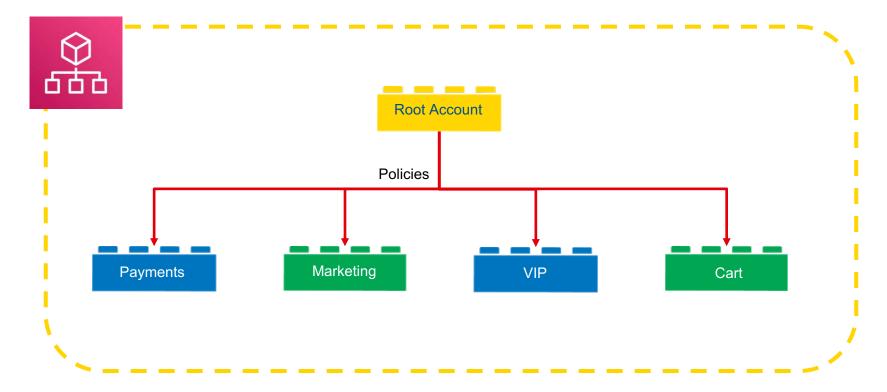








#### **Cloud Accounts**





#### **Multi-Repo Approach**

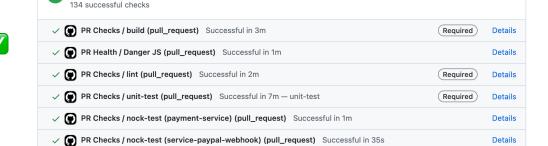
- Separation of concerns
- Well defined access control
- □ Team Autonomy
- Independent library versioning





#### Team owns CI/CD Pipeline

- Less waiting around
- ☐ Far more likely to pass first time ✓
- Less frustration
- Autonomy over pipeline ☆



Hide all checks

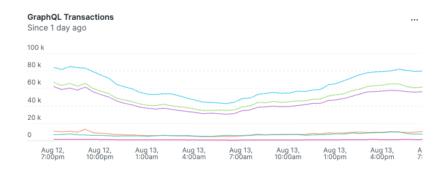
All checks have passed

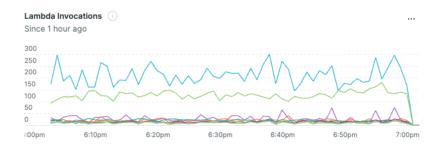


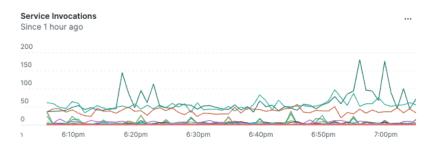
#### **Deployments**

service-checkout service:service-consent service-cloudwatch-setup Commit qa perf acc prod service-collection-points chore: CCE-751 Update logs in 2022-08-12 **2022-08-12 2022-08-15** updateEmail (#18847) Workflow Workflow Workflow service-component-usage service-connector-endpoints fix: CCE-743 Switch from CAPI to TAPI ☑ 2022-08-12 **2022-08-12** Waiting to be deployed. for subscription flow (#18823) service-consent Workflow Workflow Deploy service-consent-management service-country-config feat: CCE-746 logging to debug **2022-08-11 2022-08-11 2022-08-11** production errors (#18805) Workflow Workflow Workflow service-customer service-customer-sync fix: CCE-679 Fix integration test setup **2022-08-11 2022-08-11** Waiting to be deployed. (#18779)service-data-layer-constructor Workflow Workflow Deploy service-data-layer-core service-data-layer-datalake feat: CCE-679 Delta Load: Wrap all **2022-08-10** logic in step function (#18646) Workflow service-data-layer-newrelic service-data-layer-optimizely feat: CCE-676 Integrate S3 bucket with **2022-08-10 2022-08-10 2022-08-10** SFMC automation to receive csv service-data-layer-recsengine Workflow Workflow Workflow (#18710) service-element-import

### **Monitoring & Analytics**





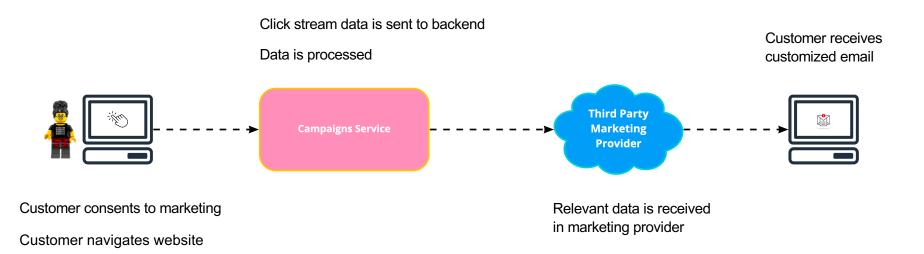




## Streaming Events



#### **Use Case: Customer Emails**





#### **Use Case: Analytics**



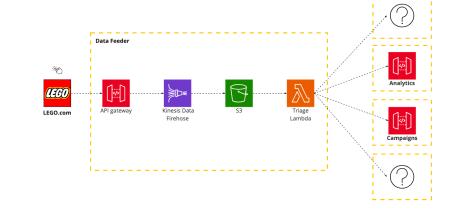


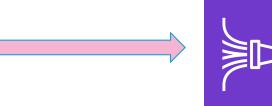


#### **Streaming Events at Scale Data Feeder** (m) **Analytics** *leco* Kinesis Data Triage API gateway LEGO.com Firehose Lambda Campaigns

#### **Events**

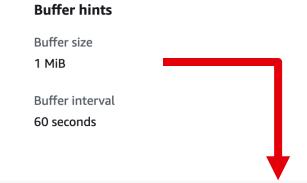
```
"Event": {
  "meta_data": {
   "site_id": "shop.lego.com",
   "session_cookie_id": "9e9d2dd3-9ba7-419e-aa...",
   "cross session cookie id": "050a0cb5-78ca-412f-96e2..",
   "timestamp": 153477344234318,
   "locale": "en-GB",
   "event_type": "page_event",
   "event subtype": "page load",
   "event_source": "browser",
   "event_url": "Hogwarts-Castle-71043",
   "user_agent": "Mozilla/5.0 (Macintosh; Intel Mac OS X ..."
  },
  "data": {
   "page_type": "product",
   "page_id": "71043"
```



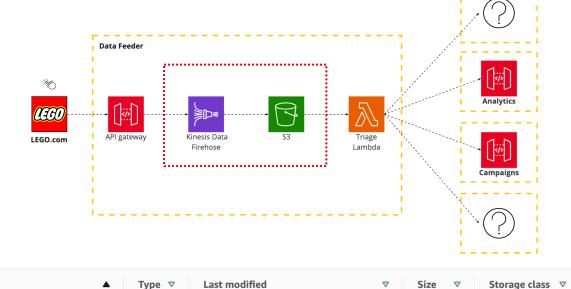


Kinesis Firehose

#### **Kinesis Firehose**

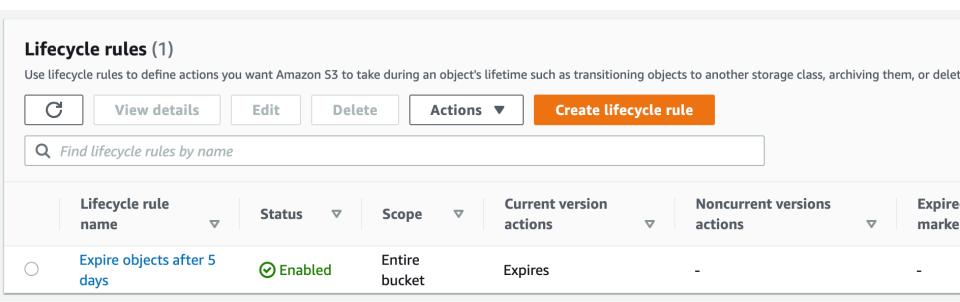


Name



dl-event-stream-qa-4-2022-08-13-07-04-55-99546351-b593-40ec-b590-329871e4ff0b	-	August 13, 2022, 08:05:58 (UTC+01:00)	257.7 KB	Standard
dl-event-stream-qa-4-2022-08-13-07-05-56-4a341cba-8d50-4929-9877-736d7883b2ea	-	August 13, 2022, 08:06:59 (UTC+01:00)	622.1 KB	Standard
dl-event-stream-qa-4-2022-08-13-07-06-57-24f19732-0159-4c1c-93a3-2c716ebc14a5	-	August 13, 2022, 08:08:00 (UTC+01:00)	762.0 KB	Standard
dl-event-stream-qa-4-2022-08-13-07-07-58-abd9fd4c-82d5-4bf3-b774-d5df349c226c	-	August 13, 2022, 08:09:01 (UTC+01:00)	736.8 KB	Standard
dl-event-stream-qa-4-2022-08-13-07-08-59-d5f8a61d-d36e-4d7c-a55a-a9dba7aac8a9	-	August 13, 2022, 08:10:02 (UTC+01:00)	709.4 KB	Standard
dl-event-stream-qa-4-2022-08-13-07-10-01-1c079e28-11f3-420f-9be7-03b82f85da3c	-	August 13, 2022, 08:11:04 (UTC+01:00)	667.3 KB	Standard
dl-event-stream-qa-4-2022-08-13-07-11-02-2cdbfec9-f8fd-42c1-8be2-a2ebdc87a23c	-	August 13, 2022, 08:12:05 (UTC+01:00)	640.5 KB	Standard
dl-event-stream-qa-4-2022-08-13-07-12-03-1071ee98-891a-47cf-afc8-b732e535bb44	-	August 13, 2022, 08:13:06 (UTC+01:00)	546.6 KB	Standard
<b>D</b>			E40 C 1/D	6

#### **S3 Lifecycle Policies**



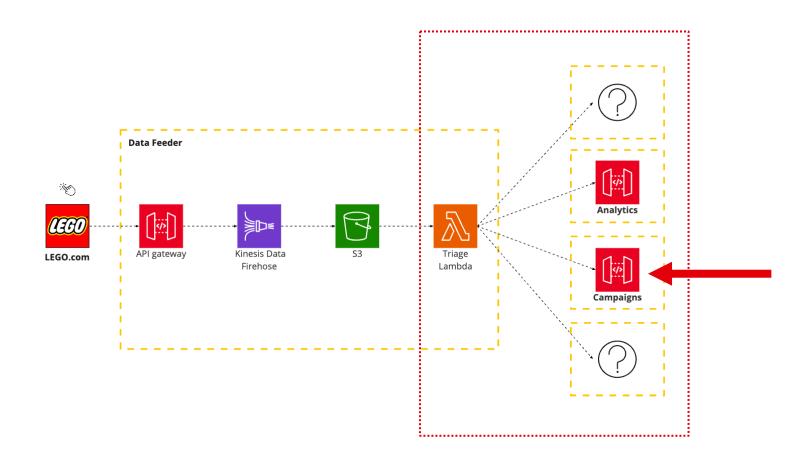


#### S3 bucket triggers event triager lambda

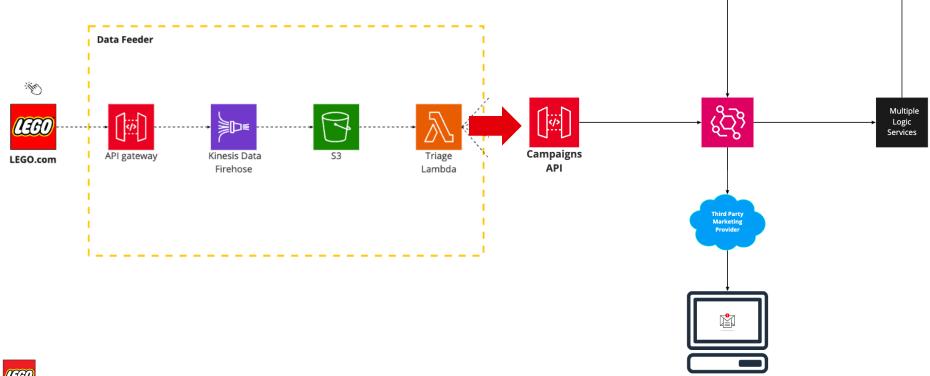


### Demo – Event Streaming



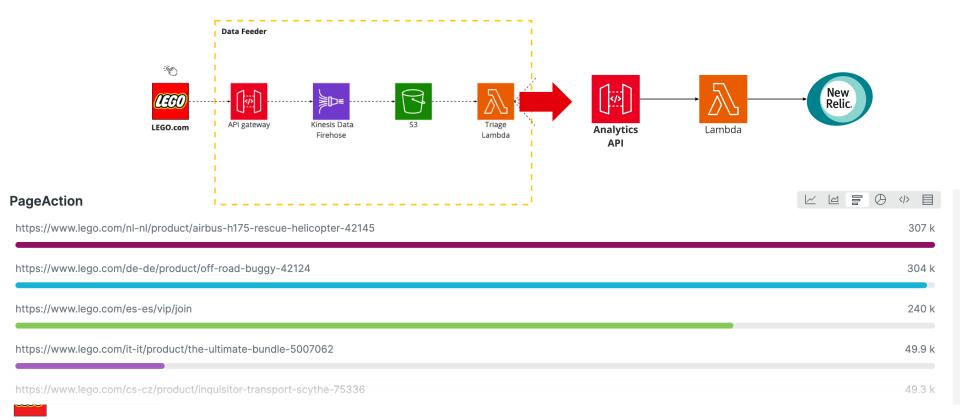


### **Campaigns Service**





#### **Analytics**



### EventBridge

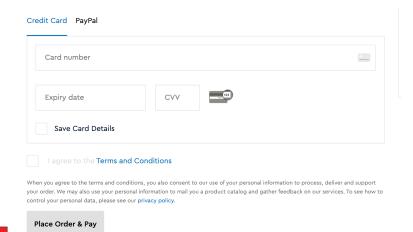
The heart of Event-Driven Serverless Applications

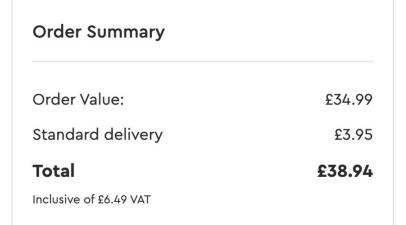


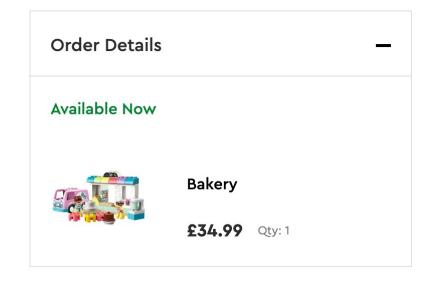
#### **Payments Service**

#### In a minute:

- 1000 orders
- ☐ 200,000 API Requests
- 150 concurrent Lambda Executions

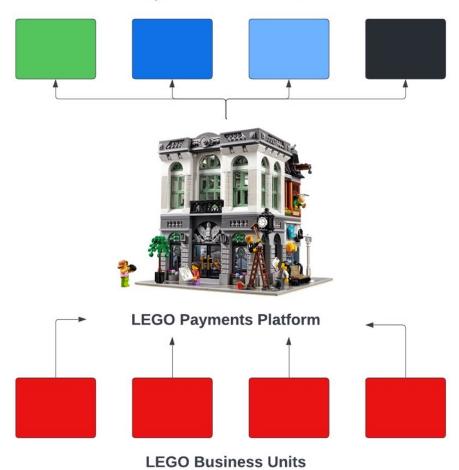






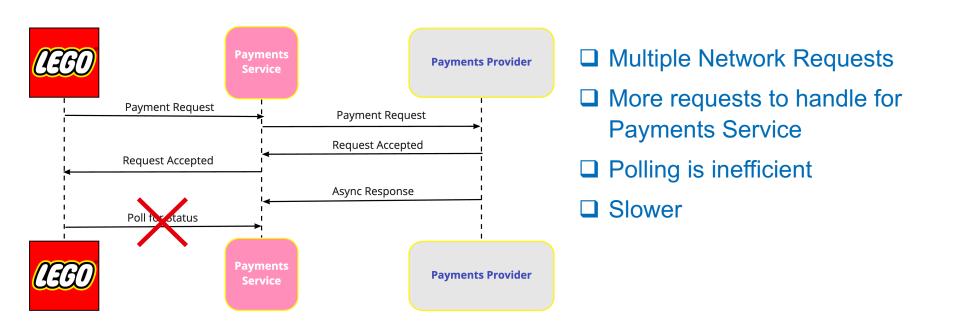


#### **Payment Service Providers**



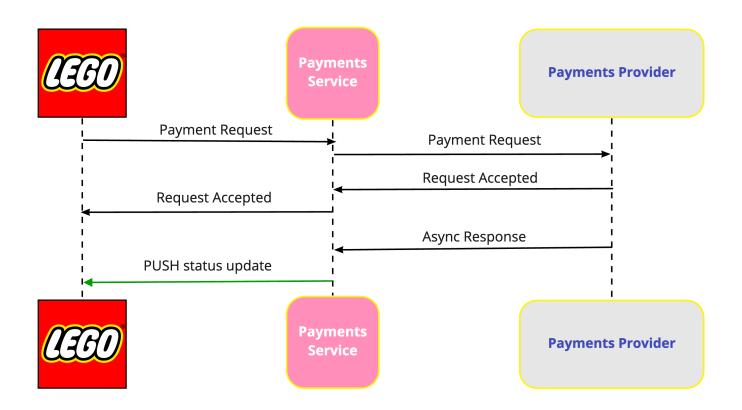


#### **Use Case: Push Notifications - The Problem**



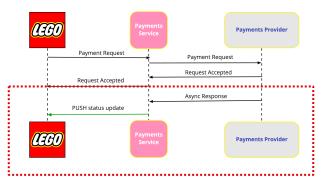


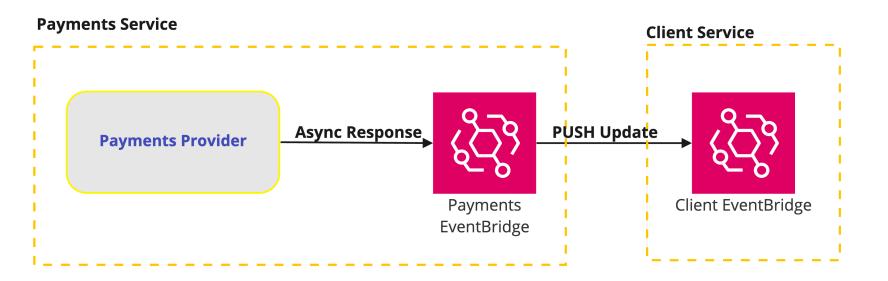
#### **Use Case: Push Notifications - Solution**





#### **Use Case: Push Notifications**





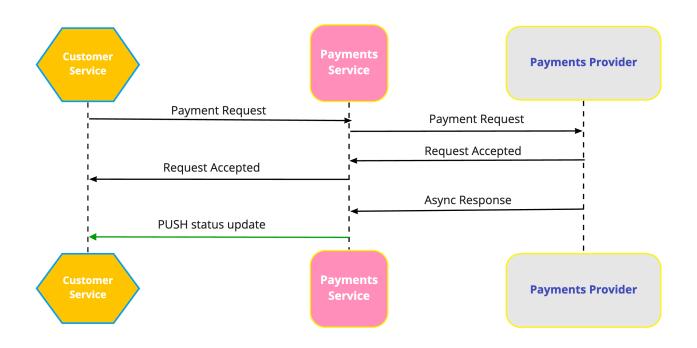


#### **Use Case: Push Notifications**

# What if the client requires us to push to a HTTP endpoint?



#### **HTTP Endpoint**



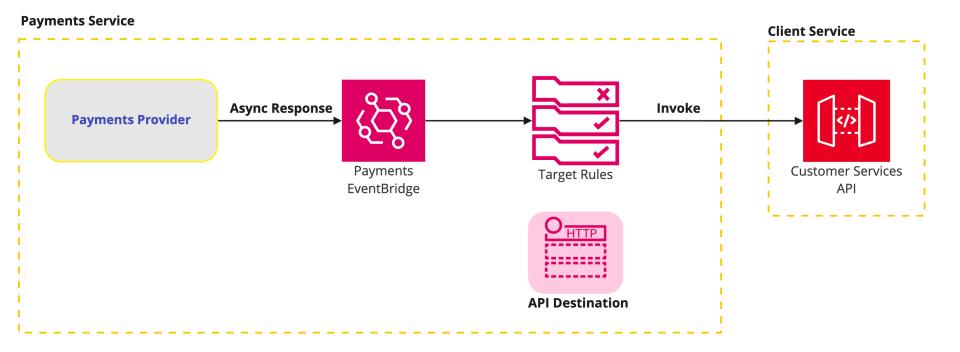


## **API Destinations**

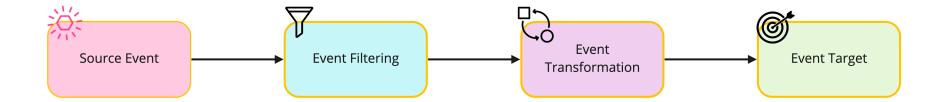
Sending events directly to HTTP Endpoints



#### **API Destinations**



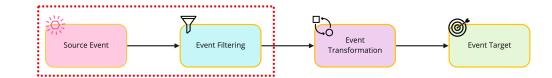
#### **API Destinations**



#### **Event Filtering**

```
"detail": {
 "metadata": {
    "domain": "LEGO-PAYMENTS",
    "service": "service-payments",
    "type": "AUTHORISATION",
   "status": "true",
  "data": {
    "currency": "GBP",
    "amount": "1200",
    "paymentReference": "T365781650",
    "eventDate": "2020-11-23T02:20:41+01:00",
    "merchantAccount": "merchantAccountCode",
    "legoPaymentId": "merchantReference",
    "countryCode": "en-GB"
```

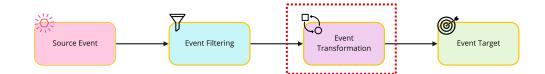
#### **Filtering** "detail": { "metadata": { "domain": [ "LEGO-PAYMENTS" "type": [ "AUTHORISATION" "status": [ "true"



#### **Event Transformation**

```
"detail": {
  "metadata": {
    "domain": "LEGO-PAYMENTS",
    "service": "service-payments",
    "type": "AUTHORISATION",
    "status": "true",
  "data": {
    "currency": "GBP",
    "amount": "1200",
    "paymentReference": "T365781650",
    "eventDate": "2020-11-23T02:20:41+01:00".
    "merchantAccount": "merchantAccountCode",
    "legoPaymentId": "merchantReference",
    "countryCode": "en-GB"
"legoPaymentId": "merchantReference",
"countryCode": "en-GB",
"time": "2020-11-23T02:20:41+01:00",
```

```
"legoPaymentId": "$.detail.data.legoPaymentId",
"countryCode": "$.detail.data.countryCode",
"time": "$.detail.data.eventDate"
```



#### Demo – API Destinations

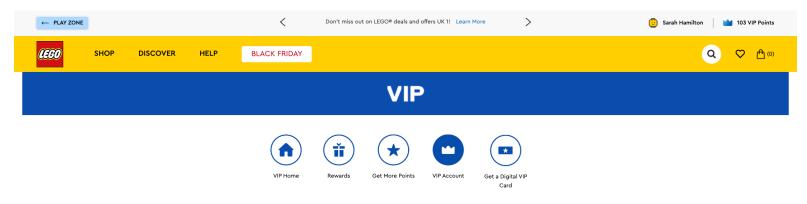


# Orchestration

Step functions, task tokens and more EventBridge

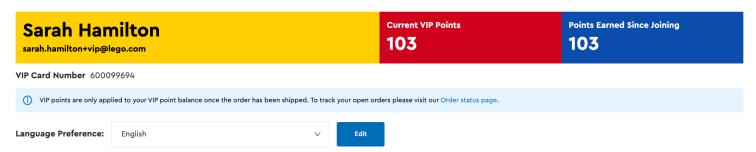


#### **Loyalty Platform**



#### My VIP Account

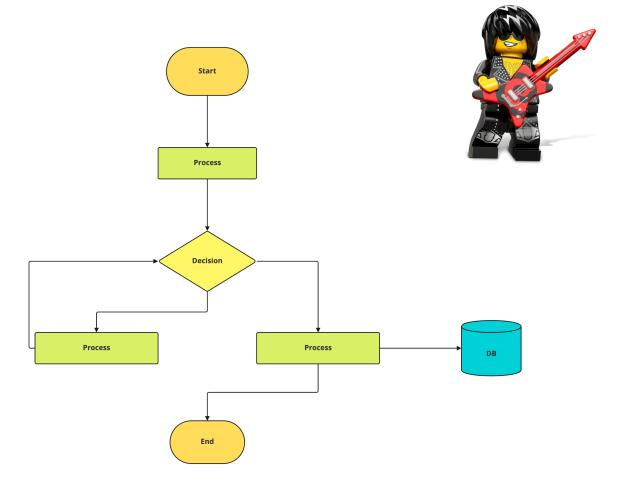
My Details



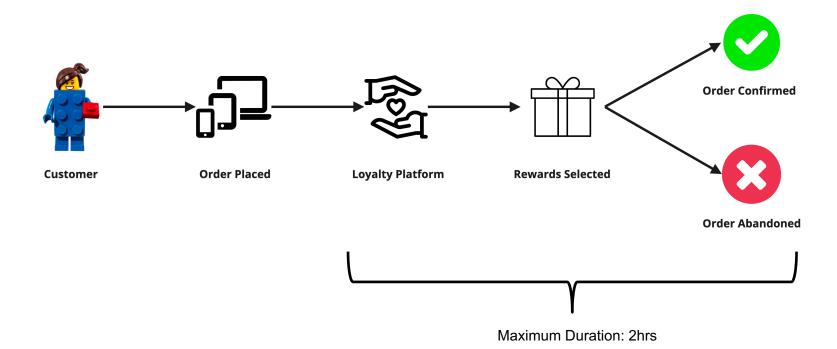


#### **Orchestration**

- □ Coordinating Tasks
- ☐ Low code
- □ Human element
- ☐ Pause & resume

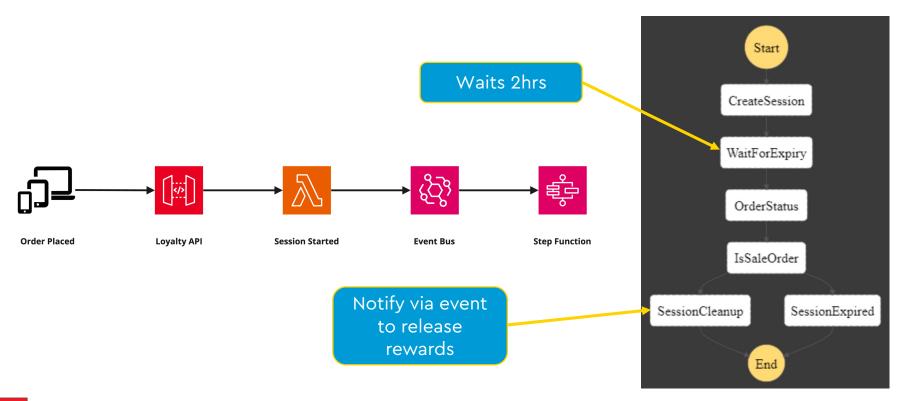


#### **Use Case: User Session Monitoring**



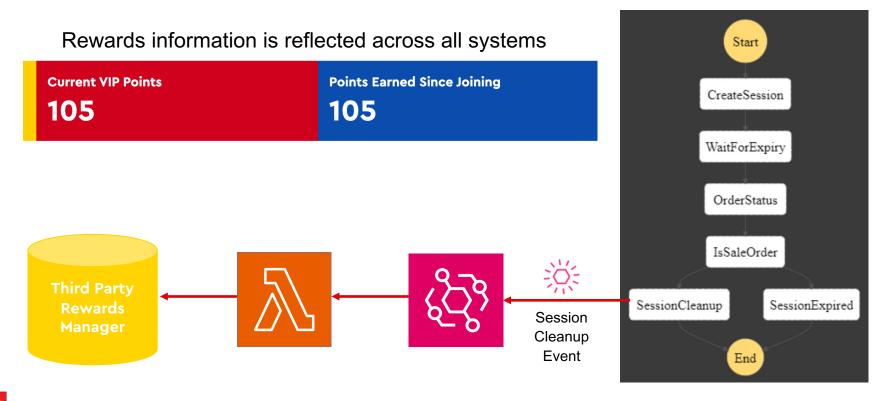


#### **Use Case: User Session Monitoring**



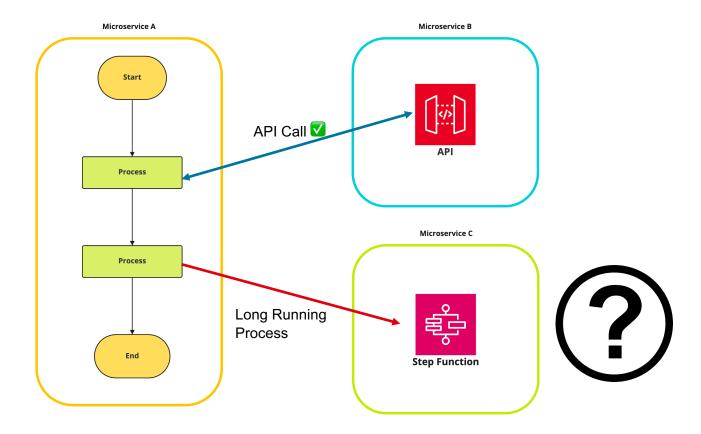


## **Session Clean-up**

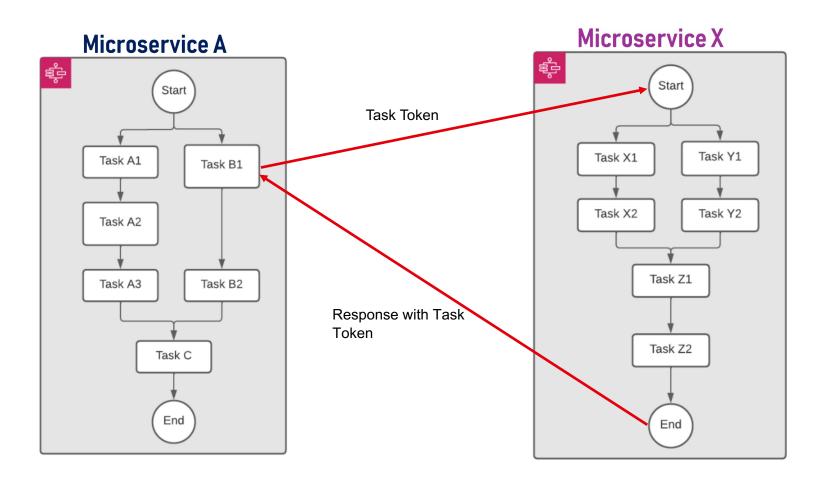




#### **Use Case: Cross-service orchestration**

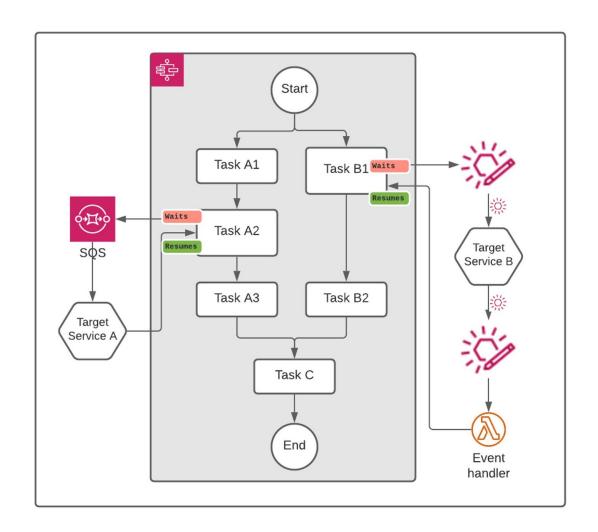






#### Demo – Task Tokens





# Benefits of Event Driven Patterns



### **Scalability!**

- ☐ Serverless and Event Driven Architectures go hand in hand
- □ Events are handled asynchronously services can work at their own rate
- □ Additional services can be plugged in without affecting the existing system





#### **Resilience & Fault Tolerance!**

- ☐ In the case of downtime, messages reprocessed with no data loss
- ☐ If one service fails, other services are unaffected





#### **Fast Development!**

- ☐ Quick to onboard new developers
- ☐ Developers don't need to overthink the system
- ☐ Quick to spin up new services





#### **Code Examples**



# Wrapping Up!

Special thanks to Sheen Brisals









